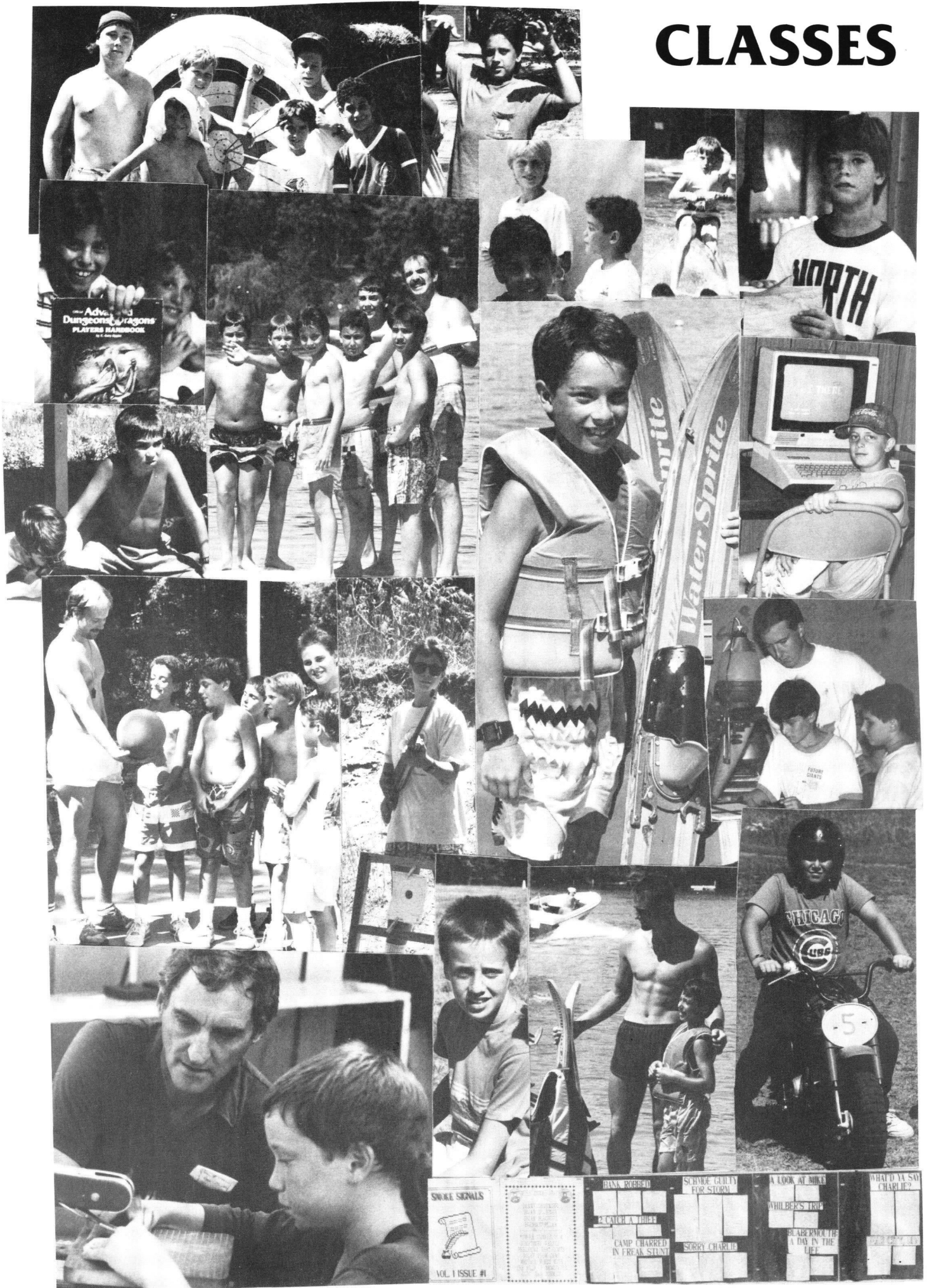


CLASSES



The Advanced Dungeons & Dragons
PLAYERS HANDBOOK

EVERETT
EVERETT
EVERETT

WaterSprite

CHICAGO
5

SWIRL SIGNALS
VOL. 1 ISSUE #1

BENNY ROBERTO
CAMP CHARRED IN FREAK STUNT

SCHVORZ GUILTY FOR STORM
SORRY CHARLIE!

A LOOK AT MIKE
WHILBER'S TRIP
BLAZERMAN THE A DAY IN THE LIFE

WHAT'D YA SAY CHARLIE?

ARCHERY

The basic idea behind Archery classes was to promote the skills of shooting, then to improve through practice & competition.

The first four weeks saw plenty of opportunity to shoot and improve techniques.

Chris King, Vince Licari, Brian Horowitz, and the sharpshooter of the class, Scott Daniels, improved greatly during class time. The other class had all CITs who were more experienced. Matt Silverstein edged Brett Schwartz out of first by a point and Charlie Friedberg was close behind. Jon Gordon with his incredible shooting style & Dan Oseran rounded out the field.

The second four saw an increased excitement but classes still concentrated on the same elements. The most improved archers were Scott Davis & Ted Greene.

The top archers in classes were Jon Shulkin, David Silverstein & Charlie Friedberg. Charlie entered the most number of clubs, (and finally made the "royalty club" after much whining). Other improved archers included Bobby Berland, David Clarke, Dan Shapiro, and David Hesser.

Of course we stressed safety and are proud to report that there were no injuries this year. We did have the introduction of many new clubs. Some were:

The Farmer's Club: (Black & Blue): Jared Palmer

The Boxer's Club (Black & Blue): Justin Breen

The Rainbow Club: Scott Portugal, David Reich, Aaron Walsh

The Archery Ladder was a big deal by having the shooters in class challenge each other. Here is the final standings:

1. Jason Weingarten
2. David Reich
3. Brett Pine
4. Scott Portugal
5. Josh Jacobsen

David Euer
Paul Kriewall
Archery Czars

All in all, the archery classes went very well and we hope to see everyone at the range next year. Have a good winter!



BASKETBALL

The second four week campers proved that basketball talent is abundant in Illinois. 3rd period players provided much excitement with their dribbling, shooting, and defensive abilities. Danny Chaimson, Jordan Hergott, Todd Radeke, and David Simon surfaced as leaders for the many four-team tournaments. Jordan Batt, however, proved to be the top player in the class. Jordan won the outstanding Great Waupaca Shoot Out with an impressive 83 % shooting average. Other players who showed exceptional ability included: Joey Silverman, Jason Merel, Brandon Rice, Cory Brenner, Shaun Romisher & Kevin Friedman.

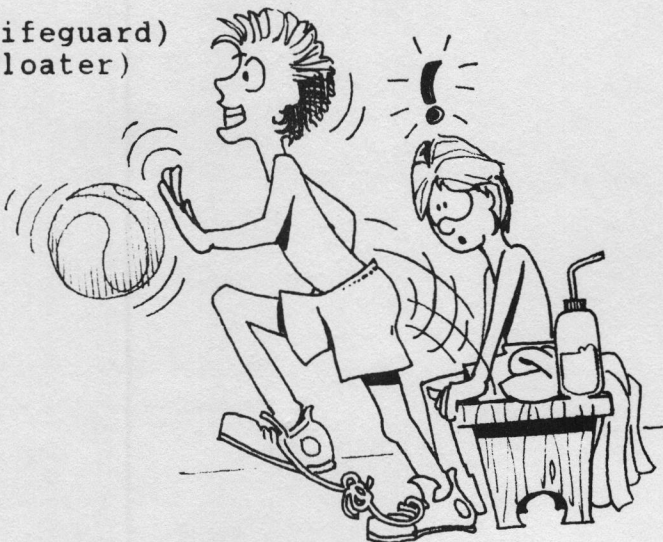
4th period was a joy for coach Dan to teach. Robbie Mandel displayed not only great physical ability, but awesome sportsmanship as well. Brad Eisenberg was an offensive threat in every match while Russell LeBoyer, Chris Gola, and Jordy Shtulman played exceptional defense.

That brings us to, ahh, 5th period. What a collection of athletes. Although temps reached new highs, Coach Dan could depend on Matt Simon, Chad Kasdin, and Ronnie Goldberg to provide a good HORSE match. David Klow led all scorers in game play with a 19 points average. Charlie Friedberg averaged 17 with great defensive plays. Brad Schneider provided great moral support as well as a great sense of humor!

During the first four weeks we combined Baseball & Basketball. In our Scorch-Dome swimming was also included on the agenda. 6 on 6 games included the staff. Danny Jelinek's 360 degree slam dunks dazzled the crowds while Zachary Abraham, Mike Nitekman, Jason Drexler, Craig Gilbert, Curtis Klaus, Gavin Greene, Dan "The Man" Oseran, Jon Kully, Josh Reingold, Jon Gordon & Jason Belenke deserve special recognition.

In closing, it was a successful season in the Scortcher-Dome. Everyone displayed talent in the hottest of conditions. The instructors wish all their shooters the best of luck on their roads to victory.

Coach Dan Schmidt (Lifeguard)
Coach Jon Torshen (Floater)
Coach Tom Ames (WSI)



COMPUTERS

Air conditioning...high tech computers...and... GAMES!! So, what do you do...complain, complain, complain (Mike Margolese). There must be a catch, it couldn't be that great. WHAT?!! GAME DAY IS ONLY TWICE A WEEK?!!!! So, what do we do the other four days? Make computer programs! Ohhhhh, can we program a computer game (Brendon Sklar)?

FIRST FOUR WEEKS

MORNING FREE TIME (Beginner & Intermediate)

Once comfortable with the computers, class quickly dove into the world of graphics and computer drawing. In a short time the room was filled with Picassos and Rembrandts with their masterpiece works of art (Is that a house, Danny Genender?). After scrapping the paint off our monitors we declared war on computers and attacked the computers variables (Wake up Gavin Greene). In the first bloody battle we were able to do some fancy designs on the monitors (Greg, is Brendon Sklar really your brother?). We later learned how to use commands such as the "IF-THEN" and we set our selves up for the final challenge...design a computer game (No Vince Licari, we are not going to make Strip Poker). We decide TRON would be our best prey. With computer at hand we sieged the computers memory and developed a very interesting and addicting game. Those in class with more bravery even ventured to add features that made TRON even more exciting (Did anyone see Christopher King?). In a four short four weeks the battle was over and victory was ours. A few brave souls were honored and were asked to join in a more difficult battle, intermediate programming class 2nd four (Brendon Sklar, Danny Genender, and Brian Grabiner).

ADVANCED CLASS

The final frontier...To boldly go where no man has gone before...(Not the women's bathroom, Dan Oseran)...Advanced Computer class. With our minds together, we should be able understand anything the computer sets before us (Except for Matt Silverstein's syntax errors). We decide as a group to discover how

artificial intelligence is done with computers (Of course you need to be more intelligent than the computer Scott Daniels). After reviewing the many commands necessary to input and output to a computer, we were ready to voyage into our first dimension...a game that learns. On our first inspection of the game it was called ANIMAL, but we later transformed the specimen into other forms. To some it was a SPORTS know-it-all, while others made it into a MOVIE-STAR buff. By the third week we felt that we should all part and work on separate projects (Bards Tale is not a project Mike Margolese). Scott Daniels and Alex Jacobs worked with a computer language called LOGO, while Jon Gordon and Matt Silverstein made a game using shape tables (No, Jon Gordon, you may not listen to the Cubs during class). Dan Oseran succeeds in translating CONNECT FOUR from TRS-80 to APPLE IIe and Mike Margolese works in the world of assembler and machine language.

SECOND FOUR WEEKS

ADVANCED

The first couple of days of advanced class we looked into the bits and bytes of the computer. Jon Venetos had fun changing the screen width to one column. Then we worked with arrays and gosubs. One day we had a brown out so we couldn't use the computers and Eric Marder, Brett Levine, Jon Ventos, and Matt Tenny got to play pictionary with the nurses. Matt Silverstein and Jon Gordon made a game with a shapes file that they aptly named Doggy. Mike Margolese and Matt Tenny played Bard's Tale III every morning free time until they were almost done with it by the end of the second four weeks. The last subject we learned was realism in games which Alex Jacobs, doing an outstanding job, had his cannon make an arc onto his target and have it flame up when hit.

INTERMEDIATE

The intermediates started out with a review of variables, if-then, and graphics. The first project was a graphics program that had a ball bounce off all

four sides of the screen. Then the kids learned about input and random numbers and made a game out of there new learned skills. The next project was a graphics editor in low resolution graphics so the kids could draw pictures better and easier. The last project was a game called sabotage where you had to move across screen will a ray shot you from the top of the screen. The kids in the intermediate class where:

Brain Grabiner	Danny Genender	Brendon Sklar
Brandon Ross	Brain Teven	Vince Licari
David Silverstein	Marc Lockett	

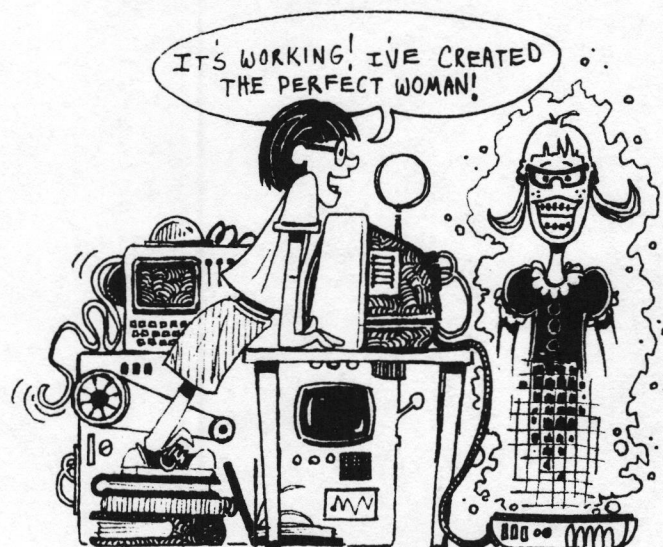
BEGINNERS

The beginners started to learn with print, goto, new, and work with line numbering their programs. Then the kids went into low resolution graphics and competed in a contest, given a day to work on a low-res picture. Then they learned how to run, save, and load programs along with variables and an easy input things. There first project came when they learned about if-then statement; the project was a guess the number game where the computer thinks of a number and kids had to guess it. The last project was an addition to guess game in which the computer tries to guess the kids number (and the computer will not cheat, for those kids who thought it does). The kids in the three periods of beginner class are:

Seth Goldberg	Todd Kleeblatt	Ethan Beigel
Brain Blitz	Benjy Lipsman	Jeremy Faust
Jason Millner	Danny Chaimson	Joey Silverman
Jared Palmer	Steve Gore	Dan Wald
Jon Shulkin	Dan Norris	Matt Israel
Brett Pine	David Shifrin	Jason Goldberg
Craig Gilbert	Jason Drexler	Shawn Socoloff
Jon Yusim		

Phil Davis
Donald Glodowski

Hacker Maniacs



CRAFTS

The Craft Shop program for 1988 featured Wood Burning, Gluing, Painting, Nailing, Drilling and Sawing. The electric tools were buzzing constantly as wood was cut and mounds of sawdust was created.

We encourage each camper to follow the patterns or create a project right out of their own imaginations.

The backscratcher is still most popular with dial baseball, ring a peg and swords coming in a close second.

Dan Genender - Flower and Sign
Brendon Sklar - Eagle Plaque and Disc Game
Dan Jelinek - Ring Nose Game
Brian Grabiner - Coat Hanger, Key Holder, and Bench
Greg Sklar - "He Made Everything" Candles, Bulldog, Bench, Thunderbird, and too much more to name
Zackery Abraham - Dial Baseball and Backscratcher
Mike Gordon - Paddleboat
Steve Schnidt - "Potsi" Fun Game and Paddleboat
Sam Ruppert - Bulldog, Ring Toss and Dial Baseball
Mike Nitekman - Ring Toss, Initials and Backscratcher
Eric Greenfield - Candle, Bench and Dial Baseball
Steve Gore - Ping Pong Paddle
Jeremy Smalar - Sign
Brendon Ross - Comic Box
Aaron Shwartz - Swords and Humanoid
Chad Saffro - Backscratcher and Target Comic Box
Marc Lockett - Rabbit, Flower, Helicopter and Cat
Aaron Siegel - Stool, Spinner and Ping Pong Paddle
Ross Auslander - Ping Pong Paddle and Ring A Peg
David Simon - Puzzle, Ping Pong Paddle, Note Pad Holder
Dean Lurie - Initials and Backscratcher
Scott Nasitir - Backscratcher
Mike Goldman - Backscratcher, Dial Baseball, Ring A Peg
Aaron Walsh - Ping Pong Paddle and Note Pad Holder
Craig Gilbert - Puzzle, Pencil Holder, and Rabbit
Rich Gordon - Helicopter and Note Pad Holder
Brett Kaufman - Note Pad Holder and Ping Pong Paddle
Vince Licari - Plane and Ping Pong Paddle
Jordy Shtulman - Skee Ball, Flower and Dial Baseball
Robbie Eisenberg - Backscratcher
Ryan Liebman - Boat and Backscratcher
Angelo Licari - Flower, Keyholder, Bird and Ring A Peg
Jason Drexler - Garden Stick, Racing Car and Skateboard
Matt Israel - Backscratcher and Ring Toss Game

Jared Palmer - Sword, Rubber Band Gun, and Boat
Stewart Auslander - Ping Pong Paddle and Sword
Doug Breen - Recipe Holder and Marble Game
Jeff Schneider - Pole, Plane and Ring Game
David Reich - Boat, Backscratcher and Dog
Todd Fagel - Rubber Band Gun, Box and Baseball Game
Eric Coval - Flower, bulldog and Backscratcher
Shawn Socoloff - Marble Golf Game and Spinner
Adam Wolf - Box, Flowers and Rubber Band Gun
Brain Horowitz - Key, Bench, Hanger and Garden Stick

Bob Mowen



DRAMATICS

"If acting be the food of fun, play ON!" Shakespeare probably wrote something like this along the way. At Camp Waupaca, the "Bard" probably would have approved of our many and varied antics!

The Dramatics classes were proud to have presented some dozen sketches in the Mess Hall after meals, four talent nights, two full length evenings of plays and a host of other gags.

The first four weeks found our brave boys in both classes experimenting in Improvisational Theatre games to get warmed up for the big projects to follow. Who can forget the sketches about you getting in trouble & asking a "big" brother for help? How about the scientists who invent something to save time?

After that the boys began developing their own ideas for an original 4th of July play. They did just that and presented two plays. The cast lists are included in the 4th of July section (with photos!)

After the one performance of the plays, we watched our video taped productions, commented & praised our work, discussed what we could have done better, and laughed a lot.

The classes then set out to help our counsellors improve their "lives" with gentle sketches about morality, and the ever popular "If I Weren't a Camper..." (Al Genender as Don G., Brendon Sklar as Steve D., Zack Abraham as Dave R., Curtis Klaus as Dave E. "Ya Mule, I'm so cool; I think I bowled a 9")

The classes also showed how difficult it is to work in the kitchen & the hiring process. (Jason Belenke as Ron, Charles F. as Doug R., Josh Reingold as Sean M., Jon Kully as Tom A., and our chorus of kitchen girls, Jason Drexler, Angelo Licari, Dan Genender, & Danma Jelinek)

Of course when Don Gladowski got lost on the Crystal River, we couldn't pass up the opportunity to present a melodramatic vignette about the ill-fated expedition. We presented a series of 8 short scenes highlighting the courageous journey down the perilous river. (Bob Berland as Ponce de Leon Gladowski, Zack Abraham as Warren m., Dan Genender creating his role of the summer, Mike Euer, Brian Grabiner as himself on the journey, Gavin Greene as Paul Kriewall).

The second four weeks saw a great infusion of spirit & an increase in the size of the dramatics

classes. All three classes began work on improvisation and eventually the two younger classes decided that they wanted to write their own plays. They did a remarkable job creating two fine satires of camp life, "A Nightmare on Stratton Lake Road," and an old style melodrama, "The Soup is Hot!" The cast lists are included herein. The boys wrote their own scripts, made their own rather elaborate props, and, I believe, had a great time creating a memorable performance. (photos are also in this Yearbook).

Two Original Plays by The Dramatics Classes

Nightmare on Stratton Lake Road!

Dennis Bravick.....	Robbie Mandel
Ron Lavine.....	Danny Norris
Manny Desnet.....	David Wald
Gavin Greene, (Dreamer).....	Gavin Greene
Mike Euer.....	Dave Shifrin
Steve Dudzak.....	Mike Zimmerman
Darrel Chvoy.....	Jared Palmer
Phil Davis.....	Mike Komessar
Tom Ames.....	Eric Coval
Jon Torshen.....	David Klow
Warren Metzdorff.....	Robbie Eisenberg
Nurse Marianne (Sapphire).....	Jeff Kurtz

The Soup is Hot!
An Olde Time Melodrama

Your humble Narrator.....	Brian Grabiner
Ron Lavine (Villain).....	Brendon Sklar
Lisa, a kitchen maiden.....	Angelo Licari
Eli Soto (hero's sidekick).....	Brett Kaufman
Sean Montgomery, (Hero).....	Steve Millman
Laurie, a kitchen maiden.....	Brian Horowitz
Jon Torshen, (Ron's henchman).....	David Simon
Manny Desnet (Owner, retiree).....	Dan Jelinek
Mike Euer (Soup pusher).....	Dan Genender

 Production directed by Paul Warshauer

D & D

This year, Dungeons & Dragons (D & D) classes had a variety of beginners as well as advanced players. Our period 1 class was homicidal in their game techniques. Out of a class of 8, only 1 stayed alive. Vince Licari was the only camper who played the adventure his way and managed to stay alive!

3rd period played "Freedom Fighters" a different simulation where citizens saved America from invading Russians.

5th period had Jon Venetos as group leader who blazed his way through the witches castle. The other 5th period class consisted of all advanced players like Alex Jacobs, Todd Kleeblatt, and Seth Goldberg. Special mention to Alex for being assistant DM.

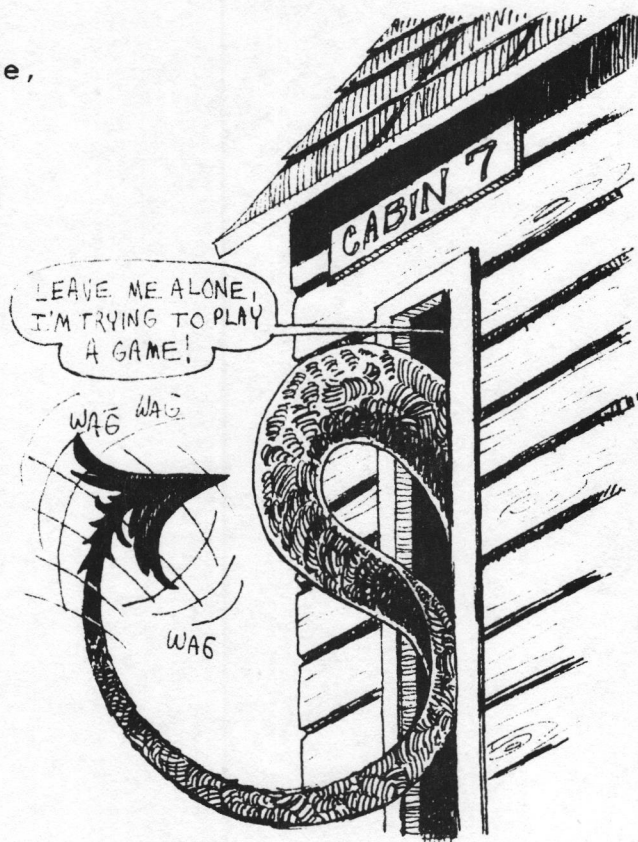
4th period consisted of interesting people. Some ingenious people rewrote the rules of D & D. Some of the advanced players were Matt Silverstein, Jon Newman, and Matt Glick.

3rd period was definitely high energy. The class split into two groups: Robotech and D & D. There were Brendon Sklar and Dan Genender saving the Earth from invading aliens in the Robotech series, and the second group blazing their way through time in space led by Matt Tenny with skillful expertise.

1st period (TThSa) was one of our favorites. It consisted of Jason Goldberg, Rob Berland, Matt Abrams, and Marc Lockett among others. Thanks to all who played and "keep the dreams alive!"

Brett Schwartz
Michael Margolese,
Game Lords

Assistants:
Matt Silverstein
Matt Tenny
Alex Jacobs



GA GA

What an honor to be placed in charge of Camp Waupaca's Rec Hall Ga Ga championships! If only I could have met the legendary Fuzzy Ross, the greatest Ga Ga-er of all time, my camp experience would have been a wee bit more complete. We all understand his tragic (yet fabricated) demise.

Ga Ga is played in a similar fashion to dodge ball except you cannot throw the ball. It must be hit with an open palm and hit only once. A player is out when he is hit below the knees. The last five players are awarded points in order of their departure, (5-1).

The top point scorers in my eyes and the future Fuzzy Ross Olympic hopefuls are: Matt Abrams, who totaled 99 points, a truly awesome feat! Other "greats" included Todd Radeke, 69, Jeff Dessner with 61, Marc Weiner blazed ahead with 61, and Matt Glick was his class winner with 44 points. I believe that others with not so many points should be honored as well. Mr. Hustle is awarded to Brian Grabiner, Kevin Friedman, Justin Breen, Shaun Romisher, and Jordy Shtulman. These guys were constantly scratching & clawing to make a name for themselves!

Some formed tag teams to get out the big studs, Merel & Radeke) the Auslander brothers, (Tenny & Koehler) and others who demonstrated some excellent team play.

Brian Horowitz receives the Sportsmanship award because he always "went out" when he was out & never argued a close call!

John Koehler,
Palmist Extraordinary



GOLF

This year's golf classes were an extremely enthusiastic & talent group. They played on the indescribable Camp Waupaca Country Club course, (where it doubled as a driving range). The class time was dedicated to working on basic skills: grip, stance, addressing the ball, and the swing. Once these skills were achieved, the "quick to learn" golfers were able to play the course and drive.

During the first four weeks we had some special activities. We took the interested golfers to Royal Oaks golf course, a 9 hole par 3 facility, to demonstrate the skills they learned on our course. Those who "made us proud": were Sam Rupert, Gavin Greene, Chris King, and of course, Charlie "Golden Bear" Friedberg.

Back in the 100 degree heat we had golf tournaments, driving contests. The most notable & dedicated players were: Mike "Where's the course?" Nitekman, Angelo "This is golf?" Licari, Eric "Can I have a golf cart" Greenfield, Gavin "I get golfer's rash" Greene, and Curtis "Too hot!" Klaus. Our most exceptional golfer was Sam "Let's go swimming" Rupert.

The 2nd four showed positive development for the course. Some of our golfers are on their way to successful golfing careers. The 18 hole tourney showed Chris Clarke, Scott Davis, Brian Teven, Jeremy Smollar, Marc Grozalsky, Dean Lurie, & Mike Kloug doing well. The most exceptional players on the tour were Josh Glazer & Jon Shulkin. We also had some "most improved" that included eager to play golfers: Jason Shapiro, Randy Nasatir, Kevin Brenner & Jon Sills.

I would like to thank Jon Gordon who helped out in supervising classes. The Camp Waupaca Country Club was indeed a success!

Jon Torshen,
Greenskeeper,
Sand trap tender &
Ball boy.



NEWSPAPER

Who could forget the 1st four? I know Danny Genender, Brian Grabiner, Brendon Sklar, and Brian Horowitz surely won't. These fine young minds composed Camp Waupaca's Smoke Signals newspaper.

Led by our fearless journalist, cabin five's creative writers spent many hours composing articles of human interest.

Although Smoke Signals saw only one issue materialize, the class was an inspiration that will undoubtedly spark these fine young men towards future newspaper prowess.

Danny's work was so good it was printed twice! Brendon Sklar loved squirrels, Brian Grabiner was the special effects and horror expert, while Brian Horowitz loved to take his readers on trips of unexplored avenues of adventure. Good job, guys!

Dan "Rather" Schmidt
Publisher, Editor, & Copy Boy,
Smoke Signals